

DOUBLE ROUND-ROBIN INTRAMURAL VOLLEYBALL LEAGUE SCHEDULE (BASED ON 6 TEAMS)

W = Enter winning team number

TIME	ROUND 1	W	MATCH SCORES	ROUND 2	W	MATCH SCORES	ROUND 3	W	MATCH SCORES
6:00 PM	1 vs. 6			2 vs. 3			5 vs. 3		
7:30 PM	2 vs. 5			6 vs. 4			1 vs. 4		
9:00 PM	3 vs. 4			1 vs. 5			6 vs. 2		
TIME	ROUND 4	W	MATCH SCORES	ROUND 5	W	MATCH SCORES	ROUND 6	W	MATCH SCORES
6:00 PM	5 vs. 6			4 vs. 5			1 vs. 6		
7:30 PM	1 vs. 3			3 vs. 6			2 vs. 5		
9:00 PM	4 vs. 2			1 vs. 2			3 vs. 4		
TIME	ROUND 7	W	MATCH SCORES	ROUND 8	W	MATCH SCORES	ROUND 9	W	MATCH SCORES
6:00 PM	2 vs. 3			1 vs. 4			4 vs. 2		
7:30 PM	1 vs. 5			6 vs. 2			1 vs. 3		
9:00 PM	6 vs. 4			5 vs. 3			5 vs. 6		
TIME	ROUND 10	W	MATCH SCORES						
6:00 PM	3 vs. 6								
7:30 PM	4 vs. 5								
9:00 PM	1 vs. 2								

LEAGUE SCHEDULE

ROUND 1: 1/11/2010

ROUND 3: 1/20/2010

ROUND 5: 1/27/2010

ROUND 7: 2/3/2010

ROUND 9: 2/10/2010

ROUND 2: 1/13/2010

ROUND 4: 1/25/2010

ROUND 6: 2/1/2010

ROUND 8: 2/8/2010

ROUND 10: 2/17/2010

LEAGUE RULES

- 1) Regular league season play will consist of playing one match of the best 2 out of 3 games to 25, with the 3rd and deciding game played to 15. All games must be won by 2 points up to a 30 point cap.
- 2) Rally scoring will be used for all games.
- 3) Teams are allowed 2 regular times outs during league matches.
- 4) Teams must abide by official NFHS volleyball rules.
- 5) All teams are responsible for calling their own violations.
- 6) No more than 2 subs can be used that are not on the team roster.
- 7) The winning team is responsible for reporting their win and the scores to the league coordinator immediately after each match.

TEAM RECORD

TEAM NUMBER	TEAM NAME	WIN/LOSS RECORD	TOTAL POINT DIFFERENTIAL (10 MATCHES)	TOTAL WINS
1				
2				
3				
4				
5				
6				

CHAMPIONSHIP TOURNAMENT RULES

All teams will advance into the Championship bracket play tournament. Bracket play is single elimination. Seeding for bracket play in the Intramural Championships will be based on team record. In the event of a tie the following will be used to determine seeding:

1. Head to Head
2. Point differential for all 10 matches
3. Coin Flip

- 1) Championship bracket play will consist of the best 3 of 5 games to 25, with the 5th and deciding game played to 15.
- 2) All games must be won by 2 points, up to a 30 point cap.
- 3) Rally scoring will be used for all games.
- 4) Teams are allowed 2 regular timeouts in tournament play.
- 5) Warm-up time will be 10 minutes for each team.
- 6) Each team will be responsible for providing scorekeepers and lines judges when they are not playing.
- 7) Seed 1 and 2 automatically earn a bye the first round.

BRACKET SCHEDULE

ROUND	COURT	GAME	DATE	TIME	TEAMS	PLACEMENT
1	A	1	2/22/2010	7:00 PM	Seed 3 vs. 6	
	B	2	2/22/2010	7:00 PM	Seed 4 vs. 5	
2	A	3	2/24/2010	7:00 PM	Winner Game 1 vs. Seed 1	
	B	4	2/24/2010	7:00 PM	Winner Game 2 vs. Seed 2	
3	MAIN	5	3/1/2010	6:00 PM	Loser of Game 3 vs. Loser of Game 4	WINNER = 3 RD
4	MAIN	6	3/1/2010	8:00 PM	Winner of Game 3 vs. Winner of Game 4	WINNER = 1 ST /LOSER = 2 ND

CHAMPIONSHIP BRACKET

